



Monday 21 May 2012

12:04 All Night Programme

Including: **12:06** Music after Midnight; **12:30** At The Movies (RNZ); **1:05** Te Ahi Kaa (RNZ); **2:30** Musical Chairs (RNZ); **3:05** Victoria in Maoriland (RNZ); **3:30** Health Check (BBC)

6:00 Morning Report

Radio New Zealand's three-hour breakfast news show with news and interviews, bulletins on the hour and half-hour, including:

6:18 Pacific News

6:22 Rural News

6:27 & 8:45 Manu Korihi News

6:44 & 7:41 NZ Newspapers

6:47 Business News

7:42 & 8:34 Sports News

6:46 & 7:34 Traffic

9:06 Nine to Noon with Kathryn Ryan

Current affairs and topics of interest, including:

10:45 Playing The King: A Hartley Manners Story, by Matthew O'Sullivan
The final series performed for Radio New Zealand by the late Grant Tilly. In this series he plays the role of Hartley Manners, 75, an actor of the old school who is offered the chance to take on the lead role in King Lear. He can't refuse the offer of course, but will his memory and physical health be up to the challenge?
(Pt 1 of 5, RNZ)

12:00 Midday Report

Radio New Zealand news, followed by updates and reports until 1.00pm, including:

12:16 Business News

12:26 Sport

12:34 Rural News

12:43 Worldwatch

1:06 Afternoons with Jim Mora

Information and debate, people and places around New Zealand

5:00 Checkpoint

Radio New Zealand's two-hour news and current affairs programme, including:

5:15 Business Headlines

5:30 & 6:30 News and Sport

5:45 & 6:45 Manu Korihi News

7:06 Nights with Bryan Crump

Entertainment and information, including:

7:30 Insight: In-depth analysis of a topical issue (RNZ)

8:15 Windows on the World: International public radio features and documentaries

10:00 News and Late Edition

Radio New Zealand news, including Dateline Pacific and the day's best interviews from Radio New Zealand National

11:06 Beale Street Caravan

David Knowles introduces the Memphis-based radio show with an international reputation for its location recordings of blues musicians live in concert (BSC)