

## Monday 1 December 2014 12:04 All Night Programme

Including: **12:05** Music after Midnight; **12:30** At the Movies (RNZ); **1:05** Te Ahi Kaa (RNZ); **2:30** NZ Music Feature (RNZ); **3:05** Under the Bridge and Over the Moon, by Kevin Ireland (6 of 15, RNZ); **3:30** Health Check (BBC); **5:10** War Report (RNZ)

#### 6:00 Morning Report

Radio New Zealand's three-hour breakfast news show with news and interviews, bulletins on the hour and halfhour, including:

6:18 Pacific News

6:22 Rural News

6:27 and 8:45 Te Manu Korihi News

**6:44** and **7:41** NZ Newspapers

**6:47** Business News

**7:42** and **8:34** Sports News

**6:46** and **7:24** Traffic

# 9:06 Nine to Noon with Lynn Freeman

Current affairs and topics of interest, including:

**10:45** The Reading: Carnival Sky, by Owen Marshall (6 of 10, RNZ)

#### 12:00 Midday Report

Radio New Zealand news, followed by updates and reports until 1.00pm, including:

**12:16** Business News

**12:26** Sport

**12:34** Rural News

12:43 Worldwatch

#### 1:06 Afternoons with Simon Mercep

Information and debate, people and places around NZ

#### 4:06 The Panel with Jim Mora

An hour of discussion featuring a range of panelists from right along the opinion spectrum (RNZ)

### 5:00 Checkpoint

Radio New Zealand's two-hour news and current affairs programme

### 7:06 Nights with Bryan Crump

Entertainment and information, including:

**7:30** Insight: An award-winning documentary programme (*RNZ*)

**8:13** Windows on the World: International public radio features and documentaries

#### 10:00 News and Late Edition

Radio New Zealand news, including Dateline Pacific and the day's best interviews from Radio New Zealand National

#### 11:06 The International Americana Music Show

Songs whose subjects span four centuries - there's a version of an 18th century folk song, a tale of two 19th century ships, the story of a 20th century Montana wildfire, and some new music from here in the 21st century. There's also some songs about the weather (7 of 12, PRX)